



Guide To Actions and Consequences 2: Solange's Survival Game

***For ease of use we recommend launching SOLANGE'S SURVIVAL GAME and reading the instructions below whilst playing through the game.**

You will need to use the mouse to navigate around the online interactive whiteboard.

This activity gets students to imagine they are in a similar situation to Solange and make decisions she might have to make in an every day situation. Students find out what the consequences are to those decisions, which can be a point of discussion. Students have to try and keep Solange happy, healthy and safe, and gain points in those areas for positive decisions.

The game is designed to be played with 4 teams, **red**, **orange**, **green** and **blue**. There are 6 characters along the bottom of the screen, click on any one of them and their relevant situation will be displayed along with 2 possible decisions that Solange could make.

Discuss these decisions with your class and let each team decide which one to vote for. You will have to answer for them by clicking their colour tab in the answer they have selected. Once all four teams have been voted for, you will be taken to the answer screen. This gives more in-depth information on the consequences of each decision, and the **happiness**, **health** and **safety** points awarded for each.

When you **click here to see you scores**, you will be taken to a score board which tallies up a percentage of how well each team are doing in making the right decisions for Solange's survival. At the end of the game the team winner is the team with the highest percentage.